## RULES AND COMMITMENT IN COMMUNICATION

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We revisit a classic question in economics from a new perspective:

— How "much" information can be transferred under direct communication?

#### What we do:

- A framework nesting existing models under the same umbrella.
- With this framework, we test comparative statics across these models.

We produce comparative statics along two principal dimensions:

- 1. **Rules**: What can the sender say?
- 2. Commitment: Can sender write enforceable contracts?

## Focus on a minimal set-up:

- Binary state: Red and Blue.
- Two parties (sender, receiver) with conflicting interests.
- Sender has information, Receiver has ability to act.
- Three messages: red, blue and no message.

Rules: What can the sender say?

We explore two extremes:

- Unverifiable messages.

There are no rules governing which messages the sender can send.

- Verifiable messages.

When state Red: Sender can send red or no message.

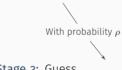
When state Blue: Sender can send blue or no message.

### Stage 1: Commitment.

- Sender selects her commitment strategy.
- This strategy will be revealed to the receiver

#### Stage 2: Revision.

- Sender learns color of the ball.
- She can revise her previous choice.
- Revision is not revealed to the receiver.



Stage 3: Guess.



- Receiver makes decisions as a function of message.
- The message comes from Commitment Stage with probability  $\rho$ .

This framework accommodates existing models as special cases.

Cheap Talk. Crawford and Sobel (1982)

Unverifiable and no commitment.

Disclosure. Grossman (1981), Milgrom (1981), Jovanovic (1982), Okuno-Fujiwara et al (1990)

Verifiable and no commitment.

Bayesian Persuasion. Kameniza and Gentkow (2011)

Unverifiable and full commitment.

Variations around a common basic structure, different predictions.

## Exploit this framework to:

- Provide novel comparative statics: beyond preference alignment.
- Interaction of Rules and Commitment on strategic information transmission.
- Offer a broader perspective on these communication models.
- Test Bayesian persuasion.

## Our questions:

- 1. Are senders able to exploit commitment?
- 2. Do receivers understand messages generated by commitment?
- 3. Do rules generate more responsiveness? (Policy: voluntary disclosure)

## Preliminary results:

- 1. Qualitatively, commitment affects equilibrium informativeness in ways that are consistent with theory.
- 2. Yet, significant quantitative departures from the theory.
- 3. Commitment seems to work better when there are no rules.

  Hiding *good news* is harder than the lying about *bad ones*.



- Binary state  $\Theta = \{R, B\}$ . Common prior belief.
- Receiver actions  $A = \Theta$ .
- Receiver plays a guessing game:  $u(\theta,a):=\mathbf{1}(a=\theta).$  Wins if she guesses right. Loses otherwise.
- Sender's utility: v(a) := 1(a = R). Wins if Receivers guesses red.
- Set of messages M.

## Stage 1:

Sender chooses a **commitment** strategy:  $\pi_C: \Theta \to \Delta(M)$ .

**Stage 2:** With probability  $1 - \rho$ , she enters an **revision stage**:

Learns the realization of  $\theta$ .

Chooses a revision strategy:  $\pi_R(\theta) \in \Delta(M)$  conditional on  $\theta$ .

## Stage 3:

Receiver guesses.  $a: M \to \Delta(A)$ .

Parameter  $\rho$  captures the extent of commitment.

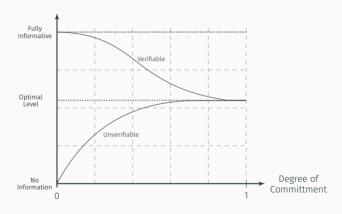
Interacting Rules and Commitment:

## Proposition.

- When messages are *verifiable*, commitment decreases informativeness.
- When messages are unverifiable, commitment increases informativeness.

## When $\Theta$ binary,

– Informativeness converges to the same point as  $ho \to$  1, regardless of rules.



How "much" information can be transferred in equilibrium?

1. Cheap Talk.

No information transmitted: Babbling.

2. Disclosure.

All information transmitted: Unraveling.

3. Bayesian Persuasion.

Some information is transmitted: Lie, but keep it credible.



## Setup:

- Urn has three balls: two blue and one red.
- Receiver wins \$2 if guesses correctly.
- Sender wins \$2 if Receivers says Red.
- Up to three messages: red, blue, no message.
- Rules:
  - Verifiable: truth or no message.
  - Unverifiable: no constraints.

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Match 1 of 2

You are the Sende

#### Communication Stage

Here you choose your COMMUNICATION PLAN.
After you click Confirm, we will communicate the plan you chose to the Receiver.

If the ball is RED:

Send Message with probability:

Red 60 %

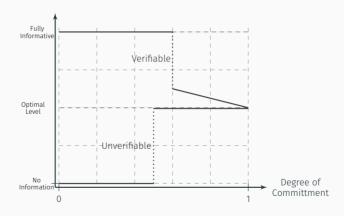
Blue 30 %

No Message 20 %





CONFIRM



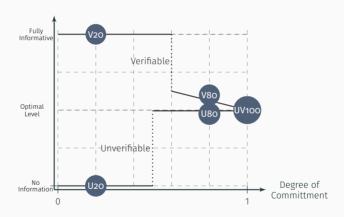
## Treatments (2x3):

Rules: Verifiable vs Unverifiable.

Commitment:  $\rho = \{20, 80, 100\}.$ 

Labeling:

	Commitment					
Rules	V20	V8o	V100			
Rutes	U20	U8o	U100			



# **EQUILIBRIUM BEHAVIOR**

	Sender					Rec	eiver			
		Со	mmitme	nt		Re	vision		Guessing	
Treat.	Ball		Mess	age	Ball		Messag	ge	Mes.	Guess
		red	blue	no		red	blue	no		
V20	R B	1	x	1 — x	R B	1	x	1 - x	red blue no	red blue blue
V80	R B	0	<u>3</u>	1 1 4	R B	1	0	0	red blue no	red blue red
V100	R B	0	1/2	1 1 2					red blue no	red blue red
U20	R B	$x \\ x$	$y \\ y$	$\begin{array}{c} 1-x-y \\ 1-x-y \end{array}$	R B	1	0	0	red blue no	blue blue blue
U80	R B	1 3 8	0 <u>5</u> 8	0	R B	1	0	0	red blue no	red blue blue
U100	R B	1 1 2	0 1 2	0					red blue no	red blue blue

Sender's equilibrium behavior in two extreme cases:

U100						
messages						
	r b n					
Ball	R	100%	0	0		
Datt	В	50%	50%	0		

V100								
messages								
		r b n						
Ball	R	0	0	100%				
Datt	В	0	50%	50%				

Intuition and main tensions:

- **U100**. Lie as much as you can, while keeping it credible.
- V100. Never release good news: "No news, good news."

Effectively redefine a language.

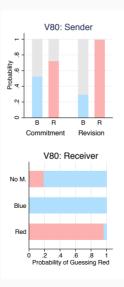
## Implementation:

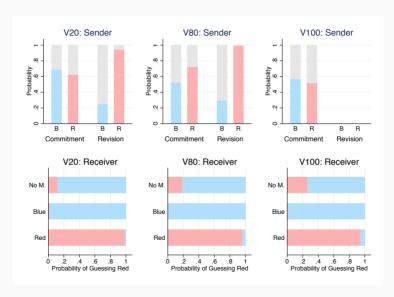
- Two unpaid practice rounds.
- 25 periods played for money in fixed roles.
- Random rematching between periods.

#### General Information:

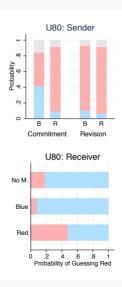
- Six treatments, three to four sessions per treatment.
- 336 subjects ( $\approx$  16 per session; between 12 and 24).
- Average earnings: \$24 (including \$10 show up fee).
- Average duration: 100 minutes.



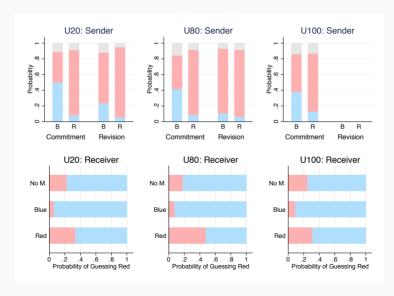




# BEHAVIOR UNDER UNVERIFIABLE MESSAGES



# BEHAVIOR UNDER UNVERIFIABLE MESSAGES



How to measure equilibrium informativeness?

Pearson correlation index  $\phi$  between Ball and Guess.

(Definition ⊳)

#### Intuition:

If no information,  $\phi = 0$ . Receiver always says blue.

If full information,  $\phi =$  1. Receiver perfectly matches the state.

We focus attention on data from last 10 rounds.

# **INFORMATIVENESS: CORRELATION**

Theory:

	Commitment $(\rho)$				
	20%	80%	100%		
Verifiable	1	0.57	0.50		
Unverifiable	0	0.50	0.50		

### Data:

${\sf Commitment}\;(\rho)$					
20%	80%	100%			

Verifiable

Unverifiable

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Unverifiable	0	0.50	0.50		

### Data:

	${\sf Commitment}\ (\rho)$					
	20%		80%		100%	
Verifiable	0.83	$\approx$	0.78	>	0.68	
	$\vee$		$\vee$		V	
Unverifiable	0.10	<	0.20	$\approx$	0.22	

## INFORMATIVENESS: CORRELATION

### Verifiable:

Commitment decreases correlation, although much less then it should.

### Unverifiable:

Commitment increases correlation, although much less then it should.

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### Unverifiable:

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This measure takes into account at the same time:

- 1. Senders' behavior.
- 2. Receivers' behavior.
- 3. Inherent randomness of the experiment.

It cumulates mistakes from all sides.

Who is getting it wrong and why?

# CORRELATION WITH BAYESIAN RECEIVERS

Theory:

	${\sf Commitment}\;(\rho)$				
	20%	80%	100%		
Verifiable	1	0.57	0.50		
Unverifiable	0	0.50	0.50		

Data + Bayesian Rec:

	Commitment $(\rho)$					
	20%		80%		100%	
Verifiable	0.92	>	0.84	$\approx$	0.79	
	$\vee$		$\vee$		V	
Unverifiable	0.00	<	0.33	$\approx$	0.30	

A general improvement in point predictions.

#### Observation 1.

Senders take partial advantage of commitment in the directions predicted by the theory.

Most interesting deviation:

- Even with rational receivers: U100  $\ll V$ 100

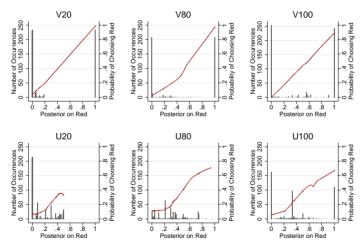
How to establish rationality of a receiver?

A Bayesian receiver:

- 1. Gets a message m.
- 2. Computes the **posterior** belief  $\mu(R|m) \in [0,1]$ .
- 3. Guess Red if and only if  $\mu(R|m) \geq \frac{1}{2}$ .

A weak test for rationality:

- Label m of the message doesn't matter.
- The likelihood of guessing red is increasing  $\mu(R|m)$ .



Bars indicate the number of messages inducing this posteriors on the ball being RED (left axis). The red line indicates the probability that such a message yields a red guess (right axis).

Overall, receivers respond to incentives.

### Observation 2.

Response function is increasing in posterior beliefs.

### Most interesting deviation:

- Receivers are overly skeptical in U-treatments.
- Rules (partially) override skepticism.

(Pareto improvement)

Still, Obs 2  $\Rightarrow$  let's go beyond correlation index.

What posteriors do senders attempt to induce?

Chain of events:  $\theta \Rightarrow m \Rightarrow \mu(R|r)$ 

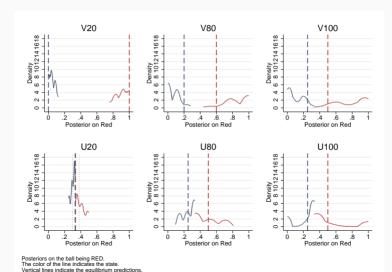
### Goal:

Extracting informativeness from induced posteriors.

Much cleaner measure than correlation.

We use:

Conditional posterior belief variance.



	Commitment $(\rho)$						
	20	20%		80%		100%	
Verifiable	0.86	(1.00)	0.78	(0.40)	0.69	(0.25)	
	<b>B</b> 0.05	<b>R</b> 0.91	<b>B</b> 0.07	<b>R</b> 0.85	<b>B</b> 0.10	<b>R</b> 0.80	
Unverifiable	0.11	(0.00)	0.23	(0.25)	0.30	(0.25)	
	<b>B</b> 0.30	R 0.40	<b>B</b> 0.26	<b>R</b> 0.49	<b>B</b> 0.23	<b>R</b> 0.53	

### Informativeness: Random Posteriors

We confirm that senders understand how to exploit commitment.

Also, this shows under a different light that:

### Observation 3.

The point prediction of V100 is further off than U100.

## REDEFINING A LANGUAGE (THEORY)

What is going on in V100?

Full commitment, no lies.

Let's review equilibrium behavior in **U100** and **V100**.

U100					
	messages				
		r	b	n	
Sates	R B	100% 50%	0 50%	0	

V100					
		messages			
		r	b	n	
Sates	R B	0	0 50%	100% 50%	

# REDEFINING A LANGUAGE (DATA)

What is going on in V100?

Full commitment, no lies.

Let's see the aggregate data in U100 and V100.

U100				
	messages			
		r	b	n
Sates	R B	74% 44%	12% 39%	14% 17%

V100					
		messages			
		r	b	n	
Sates	R B	<b>51%</b> 0	o 58%	<mark>49%</mark> 42%	

### REDEFINING A LANGUAGE

### What's going on?

- In V100, senders have to strategically hide "good news."
- In U100, senders have to strategically lie about "bad news."

Overall, senders get the former to a much lesser extent than the latter.

Local experimentation / Naive learning doesn't help them.

# conclusions

### **CONCLUSIONS**

We study the role of rules and commitment on informativeness.

- Present a simple framework nesting known models as special cases.
- We perform comparative statics across models.
- Look at communication models from a different perspective.

### **Preliminary Results:**

- Commitment affects informativeness as predicted.
- Yet, substantial deviations in levels.
- Hiding good news is harder than the lying about bad ones.
- Rules matter more than commitment.

# appendix

Pearson Correlation index btw Ball and Guess.  $\phi := \frac{n_{Rr}n_{Bb} - n_{Rb}n_{Br}}{\sqrt{n_Rn_Bn_rn_b}}.$ 

$$\begin{vmatrix} a=r & a=b \\ \theta=R & n_{Rr} & n_{Rb} & n_{R} \\ \theta=B & n_{Br} & n_{Bb} & n_{B} \\ \hline & n_{r} & n_{b} & \\ \hline \end{vmatrix}$$

where

$$n_{\theta,a} = \sum_{m \in M} \hat{\pi}(m|\theta)\sigma(a|m)$$

and

$$\hat{\pi}(m|\theta) := \rho \pi_C(m|\theta) + (1-\rho)\pi_U(m|\theta)$$

